THE HAVEN HERALD
THE INDEPENDENT VOICE OF VERY QUESTIONABLE GAMING JOURNALISM

EXCLUSIVE / WEEKLY ROUND-UP

SLIME SHOOTS MONKEY FROM THE NEXT POSTCODE!

Digby wins the hit war • Bearingup's curse goes missing • Crossbows terrorise civilisation



HAVEN archive character artwork. Not a photograph of the week's catastrophes.

WEEKLY WINNERS

01	SLIME	49
02	SIR DIGBY	37
03	MONKEY	5
04	STACIE	3
05	BEARINGUP	1
06	KLINK	0

484 MATCHES • 99 HUMAN-WINNER MATCHES • 10,906 HUMAN-V-HUMAN HITS

FROM THE HAVEN WAR DESK

A **BUSY WEEK** at the HAVEN Fragging Facility saw **484** completed matches, **99** of which produced a human winner in the ranked pool, and a frankly unsettling **4,071** recorded human-vs-human kill events.

In a week that featured everything from surgical crossbow work to what can only be described as cartographic violence, Slime topped the weekly winners table with **49** match wins, putting a comfortable (if slightly smug) distance between himself and Sir Digby, who finished on **37**.

But the week's defining moment — and arguably the most absurd use of a handgun in recent HAVEN history — came on 2 November, when Slime eliminated WartornMonkey with a .357 on **dm_seras_desert_camp_dsj_pb** at a recorded distance of **27,503.35 engine units**.

Yes, you read that correctly: **27,503.35**.

For the avoidance of confusion (and the inevitable forum arguments), engine units are not metres. They are HAVEN's internal distance measure, useful for precision, impressive for bragging rights, and utterly useless for telling your friends "it was about 27 kilometres" (it wasn't).

The shot, which may have involved equal parts skill, luck, and a deeply unreasonable line of sight, stands as the longest confirmed human-vs-human kill of the reporting week.

In short: it was a big week. Lots of matches, lots of human-on-human action, Slime on top, and Monkey on the wrong end of a shot that could probably be seen from the next postcode.

SLIME: THE LONG-RANGE MENACE

Slime didn't just win the week — he practically defined it.

Alongside his 49 match wins, Slime recorded the longest confirmed human-vs-human kill of the week, taking out WartornMonkey from **27,503.35** engine units with a .357 on **dm_seras_desert_camp_dsj_pb**.

As if that weren't enough, Slime also led the headshot table, with a remarkable **203** headshot kills across the reporting window.

Armed with mathematics, bad intentions and a .357, Slime continues to be the sort of menace that makes the rest of HAVEN check their sight lines twice.

SIR DIGBY: THE HUMAN SEWING MACHINE

Sir Digby may have finished second in the weekly winners, but when it comes to sheer volume of violence, he was in a league of his own.

Digby landed **3,422** recorded **hits** on human opponents this week — the most of anyone in the reporting period.

A significant portion of that attention was reserved for Slime, whom he hit **1,372 times** during the same window.

To be clear, these are hits, not shots fired, and certainly not a direct measure of match wins. They do, however, paint a vivid picture of a man who simply does not stop pulling the trigger when Slime is in the server.

BEARINGUP: CURSE TEMPORARILY MISSING

In a statistically curious turn of events, Bearingup suffered **zero one-frag defeats** this week.

This is notable because the HAVEN database currently records **four** one-frag defeats for Bearingup in its history — a small but persistent blemish on an otherwise respectable record.

The sudden absence of such defeats has raised eyebrows in the Statistics Department, with analysts describing it as a "suspicious statistical disappearance" rather than a coincidence.

Has Bearingup finally broken the curse? Or is the database merely taking a week off from embarrassing him? Investigations continue.

WEAPON FASHION REPORT

It was another strong week for the crossbow, which once again dominated the weapon charts.

Crossbows were responsible for **6,148** recorded human-vs-human hit events and **1,958** recorded human-vs-human kills, cementing their status as the weapon of choice for players who enjoy precision, reusability and maximum irritation potential.

The **AR2** and **SMG1** followed at a considerable distance, with solid but distinctly less fashionable numbers, reminding everyone that while energy rifles and submachine guns still have their place, this week belonged to the humble crossbow.

DIGBY VS SLIME: THE WEEK'S FEUD

More hits, fewer funerals: the rivalry in numbers

Sir Digby and Slime continued their ongoing rivalry this week in a contest that can only be described as enthusiastic, one-sided, and mutually fatal in convenient alternation.

In the reporting window, Sir Digby hit Slime **1,372** times, a formidable volume of violence that reaffirms Digby's commitment to the cause of persistent annoyance. Slime, for his part, hit Sir Digby **1,066** times — fewer impacts, but clearly with a more considered approach.

However, when it came to recorded human-vs-human kill events, the balance tipped the other way. Slime killed Sir Digby **516** times, while Sir Digby killed Slime **451** times.

In short: Digby won the volume argument, connecting more often and with admirable persistence, but Slime won the fatality argument, ending the exchange with a higher body count.

The feud shows no signs of cooling, which is good news for HAVEN and bad news for everyone who happens to be in the way.



Sir Digby and Slime: more hits for Digby, more kills for Slime.

WEEKLY NUMBERS

27,503.35
LONGEST CONFIRMED KILL

3,422
DIGBY HUMAN HITS

203
SLIME HEADSHOT KILLS

1,958
CROSSBOW KILLS

68
MONKEY LEFT-ARM HITS

3
ONE-FRAG DEFEATS

> "DIGBY WON THE ARGUMENT. SLIME WON THE FUNERAL."
>
> HAVEN STATISTICS DEPARTMENT

THE ONE-FRAG DEPARTMENT

The week contained **3** ranked one-frag defeats in human-winner matches, a reminder that in HAVEN, the difference between triumph and humiliation is often a single, highly contested point.

MATCH	DATE	MAP	WINNER (SCORE)
3343	2026-11-03	dm_tigcrik_efps_b1	Slime 50, Sir Digby 49
3345	2026-11-03	dm_tigcrik_xmas_night	Sir Digby 50, Slime 49
3454	2026-11-05	dm_arctic_vendetta_snow_v22	Stacie 10, Sir Digby 9

ALL-TIME ONE-FRAG MISERY

Sir Digby	13
Slime	8
Bearingup	4

MONKEY'S LEFT ARM FILES A COMPLAINT

In a development that will surprise no one who has faced him recently, WartornMonkey received **68** hits to the left arm from human attackers in the reporting window.

The figure, which has been independently verified by the HAVEN collector, makes Monkey's left arm the most discussed non-winning limb of the week.

A spokesperson for Monkey confirmed that the arm remains attached, "albeit slightly less enthusiastic than usual," and indicated that a formal complaint has been filed with the Department of Repetitive Limb Targeting.

No action is expected, other than more hits next week.

THE USUAL SUSPECTS



AREA 51? NO. CROSSBOW NATION.

The crossbow reigns as the week's most lethal instrument

This week's weapon statistics leave little room for debate: if Area 51 is known for aliens, HAVEN is now known for crossbows.

The crossbow_bolt accounted for **1,958** recorded human-vs-human kills, making it the most lethal weapon of the week by a considerable margin. Its continued popularity suggests that HAVEN players remain deeply committed to the principle that a well-placed bolt solves most problems.

The **357** took second place with **541** kills, a strong showing for a classic sidearm that refuses to go quietly into history.

The AR2 followed in third with **407** kills, continuing its reliable performance in the hands of those who prefer a higher rate of fire and fewer philosophical commitments.

Explosions were close behind with **385** kills, a respectable total for a weapon category that, by its nature, tends to be somewhat indiscriminate.

Together, these four weapon categories accounted for the vast majority of human-vs-human kills this week, confirming once again that HAVEN combat is a carefully balanced ecosystem of precision, firepower, and the occasional unavoidable explosion.

For now, the crossbow remains the weapon of choice for those who like their kills quiet, efficient, and very, very frequent.

EDITOR'S NOTE: Statistics are based on the weekly HAVEN collector for 1–8 November 2026; commentary is satirical; engine units are not metres.